

USFBA TOURNAMENT FORMAT, RULES, AND REGULATIONS

I. Tournament Format:

1. Depending on the number of teams participating in a division, the division maybe divided into groups to properly schedule the games.
2. For a team to be eliminated, all the teams will play a single elimination format on Sunday/2nd day.
3. Drawing of lots or seedling will determine the order of the teams.
4. Three (3) games minimum.

II Uniforms:

1. Uniforms may not be altered.
2. Every player must wear the same uniform (at least the jersey/top) as the rest of the team. It cannot be altered and the number must match the approved final roster (Scoresheets are pre-typed and the scorekeepers or Refs are not allowed to add, remove or change anything)
3. Uniforms must be reversible or have 2 sets that can be used when a team is “home” or “away” when teams playing each other have similar primary color.

III. Game Format:

1. 20 minutes running time in the first half then another 20 minutes in the second half.
2. Stop clock on all team time-outs and official time-outs.
3. Stop clock at all officials whistle in the last 2 minutes of the regulation and last minute of all overtime.
4. Three minutes overtime and up to 2 overtimes. Team fouls situation will continue in OT and time outs cannot carry over into overtime and succeeding overtimes. All teams will have one timeout every overtime. Sudden death in the 3rd overtime, whoever score first wins.

IV. Fouls:

1. Five personal fouls for all players.
2. Team fouls – one on one penalty on the 7th team foul, two shot penalty on the 10th team foul per half.
3. Technical/Intentional foul is two free throws plus possession of the ball after the free throws.
4. Technical fouls are counted as personal and team fouls. Two technical fouls for one player are an automatic ejection of the game.

V. Time-outs:

1. Time-out is one minute duration.
2. Two full time-outs per team in each half for a total of four. Use it or lose it in effect.
3. Coaches can call time-outs from the bench.
4. An extra time-out for each team in overtime.

VI. Game Conduct:

1. Exhibiting an un-sportsmanlike conduct and initiating a confrontation is an automatic removal in a game and a suspension if it warrants. Anybody throws a punch is an automatic suspension for the rest of the tournament.
2. Anyone leave the bench after an altercation ensued will be an automatic one game suspension.
3. If the whole team left the bench after an altercation that team will be suspended for the rest of the tournament and will not be afforded a refund.
4. If both benches cleared after an altercation, both teams will be suspended for the rest of the tournament and will not be afforded a refund.
5. Foul language is strictly prohibited and will be asked to leave the gym immediately.
6. Coaches, parents and spectators shall be fully responsible for all actions that take place immediately prior to, during, or immediately following any athletic scheduled contest. Yelling at and/or confronting a referee by a parent/relatives will result in a technical foul being assessed to the child's team.
7. Only coaches and players are allowed on team bench.
8. Please respect game officials, timers, and scorekeepers, they are all volunteers. They have the authority to throw anybody off the court as well as the gym.
9. All players and volunteers must leave the gym in a neat and orderly condition in the manner it was found. Please help all our volunteers to keep the gym specially the bathroom clean by policing ourselves after using and picking up your water bottles after playing.

VII. Disciplinary Action:

1. Disciplinary action will be taken against any player, coach, team, and/or parent for un-sportsmanlike conduct, falsification of rosters, or any other acts that maybe considered detrimental to United States Filipino Basketball Association sports program.
2. The Board of Directors will decide disciplinary action that may include suspension from a particular game to expulsion from United States Filipino Basketball Association programs.
3. Disciplinary rulings made by the Board of Members are subject to review by the Executive Committee of the Board of Directors.

VIII. Protest Rules:

1. Any judgment rendered by the referees is final and cannot be subjected to protest.
2. Any other protest must be submitted in writing to any tournament officials within 30 minutes after the conclusion of the game protested.
3. The opposing team must be furnished a copy of the protest.
4. The Commissioner will render the decision on any protested game.
5. An appeal can be made to the Board of Directors with the Commissioner not voting.
6. In a tournament, there will be a \$100 fee for protesting an ineligible player such as Over age or origin. \$50 will be refunded if protest is proven to be valid and \$100 is not

refundable if protest is invalid.

IX. Forfeiture:

1. If a team lacks five (5) players at the start time, the game will be a forfeit.
2. Any forfeiture of game a \$100 fee will be assessed in 1st offense and \$200 the next after. This fee must be paid before the team resumes playing otherwise will not be allowed.

X. Developmental Rules for age's 9U and 11U Divisions – aka "Mercy Rule"

At any given point in the game that one of the teams is ahead by 15 points or more, there should not be any full court press. If one team is ahead by 15 or more points in the last 2 minutes of the 2nd half, the clock will "run" and will no longer be stopped.

XI. Spectator Seating/Safety:

For safety purposes, no spectators are allowed to sit directly behind the baskets. This also discourages any heckling or distractions, especially during free throws.